FIRE EXTINGUISHERS—Supporting Document

	Types	of fire extinguishers:
		Class A extinguishers are for ordinary combustible materials such as paper, wood,
		cardboard, and most plastics. The numerical rating on these types of
		extinguishers indicates the amount of water it holds and the amount of fire it can
	_	extinguish. Geometric symbol (green triangle)
	u	Class B fires involve flammable or combustible liquids such as gasoline, kerosene,
		grease and oil. The numerical rating for class B extinguishers indicates the
		approximate number of square feet of fire it can extinguish. Geometric symbol
		(red square) Class C fires involve electrical equipment, such as appliances, wiring, circuit
		breakers and outlets. Never use water to extinguish class C fires - the risk of
		electrical shock is far too great! Class C extinguishers do not have a numerical
		rating. The C classification means the extinguishing agent is non-conductive.
		Geometric symbol (blue circle)
		Class D fire extinguishers are commonly found in a chemical laboratory. They are
		for fires that involve combustible metals, such as magnesium, titanium, potassium
		and sodium. These types of extinguishers also have no numerical rating, nor are
		they given a multi-purpose rating - they are designed for class D fires only.
		Geometric symbol (Yellow Decagon)
	Ц	Class K fire extinguishers are for fires that involve cooking oils, trans-fats, or fats
		in cooking appliances and are typically found in restaurant and cafeteria kitchens.
		Geometric symbol (black hexagon)
□ RACE for fighting fire:		
		Rescue—assist persons in danger to exit building
		Alarm—sound alarm and/or call 911
		Confine—by closing doors
		Extinguish—attempt to extinguish fire (i.e. PASS)
		to all minus
ш !		technique Pull the pin which breaks the seal
		Aim low, point nozzle at base of fire. If using a CO ₂ extinguisher, do not touch
	_	plastic tip as it is cold and can damage skin
		Squeeze the handle to release extinguishing agent
		Sweep from side to side at the base of the fire until appears to be out, watch area,
		if reignites, repeat steps 2-4.